



Cambridge Autumn Regatta

Cambridge '99 Rowing Club, The Boat House, Kimberley Road, Cambridge, CB4 1HJ

Website: <http://cambridge99.org/autumn-regatta/>

Twitter: @Cambridge99RC | Facebook: <https://www.facebook.com/Cambridge99RC>

Information for Competitors

Please also read the Safety Briefing document for details of the boat circulation pattern and emergency instructions.

Location

The location address is Ditton Meadows, Fen Ditton, Cambridge CB5 8SX. We expect to receive entries from most of the rowing clubs in the region all of whom will be bringing boats on trailers to the regatta.

To reach the regatta field

- Approaching from the North, South and West
 - From the A14, at junction 34 take the B1047 exit to Horningsea / Fen Ditton
 - Turn right onto Horningsea Road / B1047
 - Carry straight on past Fen Ditton school. At the next traffic lights, turn right onto High Street
 - Go past the Ancient Shepherds pub, at the war memorial take the left fork (continuing on High Street)
 - At the end of the road, follow the road around to the left and follow signs into the regatta field
- Approaching from the East
 - From the A14, at junction 35 take the A1303 exit to Fen Ditton
 - At the roundabout, take the first exit onto Newmarket Road / A1303
 - After 0.8 miles, turn right onto High Ditch Road
 - Continue onto High Street, go past the war memorial and take the left fork (continuing onto High Street)
 - At the end of the road, follow the road around to the left and follow signs into the regatta field

Trailer parking is straight in front of you at the finish end of the regatta course.

At this point marshals will direct cars and trailers to the car parking and trailer parking areas. Both areas are signed and indicated by tape barriers. Please park cars at the back of the field (away from the river). Trailers are requested to park sensibly allowing room to unload and for access by others. Please ensure that the areas for emergency access are kept clear at all times, and that this access is suitable in the event of heavy rain.

On arrival

Report to the Regatta Control tent

- Collect your numbers and pay, if you have not already done so. **Club numbers will not be released without full payment.**
- Weigh coxes (with equipment - lifejacket and cox box)
- Check race times
- Collect lane numbers

Participating crews should pick up their racing numbers from Registration at least 45 minutes before they are due to race. All crews must report to the Pairing Marshal in the pairing off area (Noah's Gateway) **between the trailer and the Regatta Control tent** 30 minutes before the time of their race. Please find your opposition and move to Noah's Gateway together to control commission for boat inspection. Failure to do so may incur an official warning. Having reported to the Pairing Marshal, crews must embark in pairs not later than 20 minutes before the time of their race.

Any crew that fails to do so will be deemed to have withdrawn. Crews will not be permitted to boat without their opposition.

When going afloat **please follow the marshals' instructions** and be prepared to be held at mid-point marshal stations 1 and 2, - a steady flow of crews coming on and off the water is essential if we are to keep to time; everybody, including you, will enjoy the day more if we finish on time.

Crews going to the start should keep to the Meadow or boating side of the river until asked to come through the start area. **Please watch out for crews going wide as they race.**

Race times

Our regatta relies on competitors being flexible. **Should there be a clash of race times you must contact your opponents and agree a new time and report the change agreed to race control.** We reserve the right to enforce the timetable.

If you wish to boat from off the regatta field then we expect you to have an 'agent' on site with a mobile phone so that if the race time needs changing they can contact you. Please note: if you are not represented and we bring the race forward, you will still be disqualified if you turn up late for the new time.

Results

Results and details of next races will be updated at Regatta Control throughout the day. We will also be reporting results on Twitter (@Cambridge99RC) directly after each race. The final results will be published on our website (cambridge99.org) within a couple of days of the regatta.

Racing Licences and Prizewinners

All competitors must carry their Race Licences, up to date and complete with photograph, available at all times for checking by officials.

In accordance with the Rules of Racing, racing licences for the whole crew must be produced before any prizes will be awarded. Prizes can be claimed for a maximum period of 3 months after the date of the regatta by producing any missing racing licences to the Regatta Secretary within the this time limit.

After each race the prize tankards will be presented to the winners at race control.

Refreshments

The main marquee will have a range of food and drinks available for sale, including pasta salads, cakes, hot and cold drinks. There will also be a bar serving alcoholic beverages.

There will be a barbecue outside the main marquee selling a wide variety of options, including those suitable for vegetarians.

Dairy and gluten free options will also be provided (subject to availability).

Toilets

Toilets are situated behind the main marquee to the back of the regatta field (i.e. the opposite side of the field to the river). Please contact race control if there are problems with any of the toilets.

Litter

Competitors and supporters are asked to dispose litter responsibly. Rubbish bags will be available from the main marquee.

Safety

We will have professional First Aid and Paramedics in attendance for the entire day. Please report any incidents on or off the water to Race Control or to the Regatta Secretary. The First Aid station can be near the finish to the back of race control.

We have decided that wherever we position a launches, they will be in the wrong place. In the event of capsize; crews should proceed to the Meadow bank (bow side when rowing downstream) which is quite shallow. The river is about 2.5 metres deep in the middle. Two launch boats will be positioned in two of three locations (start, mid-point and finish), but safety lines and direction will come from the Umpires and Marshals on the bank. It is sufficiently narrow to have good contact through the extent of the marshalling area this way.

Please read the Safety Briefing document to familiarise yourself with boat circulation pattern and emergency procedures.

Problems

If you have any enquiries before the day, please contact Cambridge (01223) 863153.

Messages on the regatta day can be phoned through to the Regatta Chair on 07940 830697.

This is for emergencies only

Instructions from the Umpires – Race Procedure

At the start

The marshals will hand you over to an British Rowing licensed Umpire; his job is to enforce the rules during the race, as follows:

Role Call

As a final check to ensure the correct crews are presented for the race, the Umpire will call the race number, the event, the competitors and if time allows the outcome, for example "Race 29 a heat of the J14 beginner quads between Maidenhead and Guildford, the winner goes through to the semi-final and the other crew to the repechage", be sure to acknowledge the Umpire when he calls your club.

The Start

The Umpire will raise a red flag and shout "ATTENTION" then pause between 1-3 seconds then shout "GO" as he lowers the red flag.

False Start

If any crew jumps the start the Umpire will stop the race by shouting "Stop Rowing", waving a red flag and ringing a bell, he may restart the race, give an official warning to the offending crew (two of these leads to automatic disqualification) or disqualify the offending crew.

Keeping on station

Any crew wandering off station will be directed back to station by the Umpire calling the name of the crew, giving an instruction in which direction to move and pointing in that direction with a white flag. If both crews merge together he will call for them to move apart and hold the flag above his head. Failure to obey can lead to disqualification.

Clashing

If boats and blades contact each other, the Umpire will stop the race and may restart it either from the start or a suitable point, or decide the winner there and then.

The finish

If the race has been in order and the finish is not disputed, the Umpire in the launch will raise a white flag which will be acknowledged by a white flag from the finish tent.

Disputes

If you disagree with a decision, you must raise your hands and call to the Umpire immediately the race has finished, he will come and talk to you about it.

If you are still not happy with the decision or revised decision, you may make an appeal to the Chairman of the Race Committee in the finish tent, but to do so you must be supported by your club captain or senior coach.